

PANTHER IN THE SKY

Mallet Percussion: Chimes, Xylophone

James Swearingn

Boldly ♩=88 **2** Chimes **3** Chimes **9** Legato **8**

With Intensity!
17 **17** Xylophone (plastic mallets)

23 **23** **31**

39 **39** **47**

55 **55** Xylo.
^ ^

61 *rall.*

65 *dim.* + chimes **68** **7**

76 **76** Xylophone (plastic mallets)
p

82 **82** **90** Xylo.
f

91

96 chimes Xylo.
ff

PANTHER IN THE SKY

Percussion 1 Snare Drum, Bass Drum Claves, Mark Tree

James Swearingm

Boldly ♩=88

6 *mf* *f* **9** Legato Shaker - shake from fast to slow 2

13 *mf* *f* **17** With Intensity! *p* 3

19 *p* *f* 3

22 **23** Claves

28 **31**

33

38 **39**

43 **47**

48

52 **55**

2 Percussion 1 Snare Drum, Bass Drum Claves, Mark Tree

56

61

68 Mark Tree (w/ fingers)

68

76

79

83

87

91

96

99

PANTHER IN THE SKY

Percussion 2 Tom Toms, Shaker, Triangle

James Swearingm

Boldly ♩=88

6 *mf* \leftarrow *f* 9 Legato *p* 2

12 Shaker - shake from fast to slow 17 With Intensity! *p* \leftarrow *f*

19 3

23 23 6/8 x. x. 4/4 x x x x x x 6/8 x. x. 4/4

29 4/4 x x x x x x 6/8 x. x. 4/4 x x x x x x

31 6/8 x. x. 4/4 x x x x x x

35 6/8 x. x. 4/4 x x x x x x 6/8 x. x. 4/4

39 6/8 x. x. 4/4 x x x x x x

41 4/4 x x x x x x 6/8 x. x. 4/4 x x x x x x

47 47 6/8 x. x. 4/4 x x x x x x 6/8 x. x. 4/4

2

Percussion 2 Tom Toms, Shaker, Triangle

53

55

59

rall.

67

68

7

76

f

78

82

82

88

90

f

94

fp

99

f

ff

PANTHER IN THE SKY

Percussion 3 Bongos, Bamboo Wind Chimes

James Swearingn

Boldly ♩=88

6 *mf* < *f* **9** Legato **6** *p*

16 **17** With Intensity! *p* ————— *f*

20 **23** **31**

25 **3** **6** **4** **2** **6** **4** **3** **6**

36 **39** *mp*

42

46 **47**

50

Percussion 3 Bongos, Bamboo Wind Chimes

54 55

59 *rall.*

67 68 Bamboo W.C. (w/ fingers)

76 76

79

83

87 90

92

97

100

PANTHER IN THE SKY

Timpani

James Swearingn

Boldly ♩=88

G, D

7 *mf* *f* 9 Legato 6 *mf*

17 17 With Intensity! *p* 23 *p*

25 31 3 2 3 2

39 39 47 3 2 3 2

55 55 2

62 *rall.* 68 7 76 *f*

80 82 3 2

90 90 2 *f*

97 *fp* *f*

100 *ff*