

# THE GREAT LOCOMOTIVE CHASE

1st B $\flat$  TRUMPET

By ROBERT W. SMITH (ASCAP)

Cue: Oboe Solo (St. Mute)

Aggressive!  $\text{♩} = 144+$   $\text{♩} = 96$

1 *f* *ff* 3 5 *mf* 8 9

10 *ff* Play (steam) *ff* Haaa! 11 15 4 *mf* Solo (Opt. tutti) 16 17 18

19 Accelerando!  $\text{♩} = 64$  20 Shhh 21 Shhh 22 Shhh 23 Shhh 24 Shhh

25 26 *mp* div. 27 28 *ff* 29  $\text{♩} = 144+$  30 31 *p*

32 *ff* 33 34 35 *p* 36

37 *ff* 38 44 6 45 *ff* div. > 46

47 *ff* 48 49 50 52 *p* pick-a-note 53 *f* div. >

54 *f* 55 *p* 56 *ff* 57 Solo w/Clarinets *mf* 58

59 60 61 62 63

1st Trumpet - 2

64 *div. tutti* *pick-a-note*  
 65 *ff* 66 67 68 *p*

69 *div.* 70 77 6 83 84  
*ff* *p* *f*

85 86 87 88 89 90 91 92  
*mp*

93 4 4 Slowly 2 103 Aggressive! ♩ = 152+ *div.*  
 97 *rit.* 101 *ff* 104 105 *p*

106 *ff* 107 108 109 110 *p*

111 3 Bell Tones 112 115 *mf* 116 117 118

119 *div.* 120 121 123 124 *mp*

125 *ff* 126 127 *mp* 128 129 *ff* 130

131 Building! 132 133 134 135 136 137  
*mp* *cresc. poco a poco*

138 139 140 141 *molto rallentando to end!* *div.*  
*f* *p cresc. poco a poco*

142 143 144 145 146 147 *div.* (steam) Haaa!  
*f* *ff*

# THE GREAT LOCOMOTIVE CHASE

2nd B $\flat$  TRUMPET

By ROBERT W. SMITH (ASCAP)

Aggressive!  $\text{♩} = 144+$   $\text{♩} = 96$

1 *f* > > > > > > > > > 2 *ff* 3 7 10 (steam) 8 11 *ff* Haaa!

19 Accelerando!  $\text{♩} = 64$  20 Shhh 21 Shhh 22 Shhh 23 Shhh 24 Shhh

25 *mp* 26 27 28 *ff* 29  $\text{♩} = 144+$  30 31 *p*

32 *ff* 33 34 35 *p* 36

37 38 39 40 41 42 43 44 45 *ff* 46 47 48 49

50 51 52 *p* 53 *f* 54 55 *f* 56 *p*

57 58 59 60 61 62 63 64 65 *ff* 66 67 68 *p* pick-a-note

69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 *p* 84 *f*

2nd Trumpet - 2

85 *mp* 86 87 88 89 90 91 92

93 4 4 Slowly 2 103 Aggressive! ♩ = 152+ *ff* 104 105 *p* rit. *p*

106 *ff* 107 *p* 108 109 110

111 3 Bell Tones *f* 112 115 *mf* 116 117 118

119 *ff* 120 121 123 *mp* 124

125 *ff* 126 127 *mp* 128 129 *ff* 130

131 Building! *mp* 132 *cresc. poco a poco* 133 134 135 136 137

*molto rallentando to end!* 138 *f* 139 *p cresc. poco a poco* 140 141

142 143 144 145 146 *f* 147 *ff* (steam) Haaa!